

On your turn

**DRAW 3 CARDS.
KEEP 1**

On your turn

**ADD +3 TO ONE
ROLL**

On your turn

**TAKE ANOTHER
TURN**

Anytime

**OPPONENT SKIPS
THEIR NEXT TURN**

Anytime

**HEAL AN ALLY
+2**

Anytime

**HEAL YOURSELF
+2**

Anytime

**TAKE NO DAMAGE
THIS TURN**

On your turn

**ADD +1 TO ALL ROLLS
THIS TURN**

Anytime

**REROLL YOUR
LAST ROLL**

On your turn

**OPPONENT TAKES -1
TO ALL ROLLS THEIR
NEXT TURN**